



Molecular diffusion in micro-MRI: friend or foe?

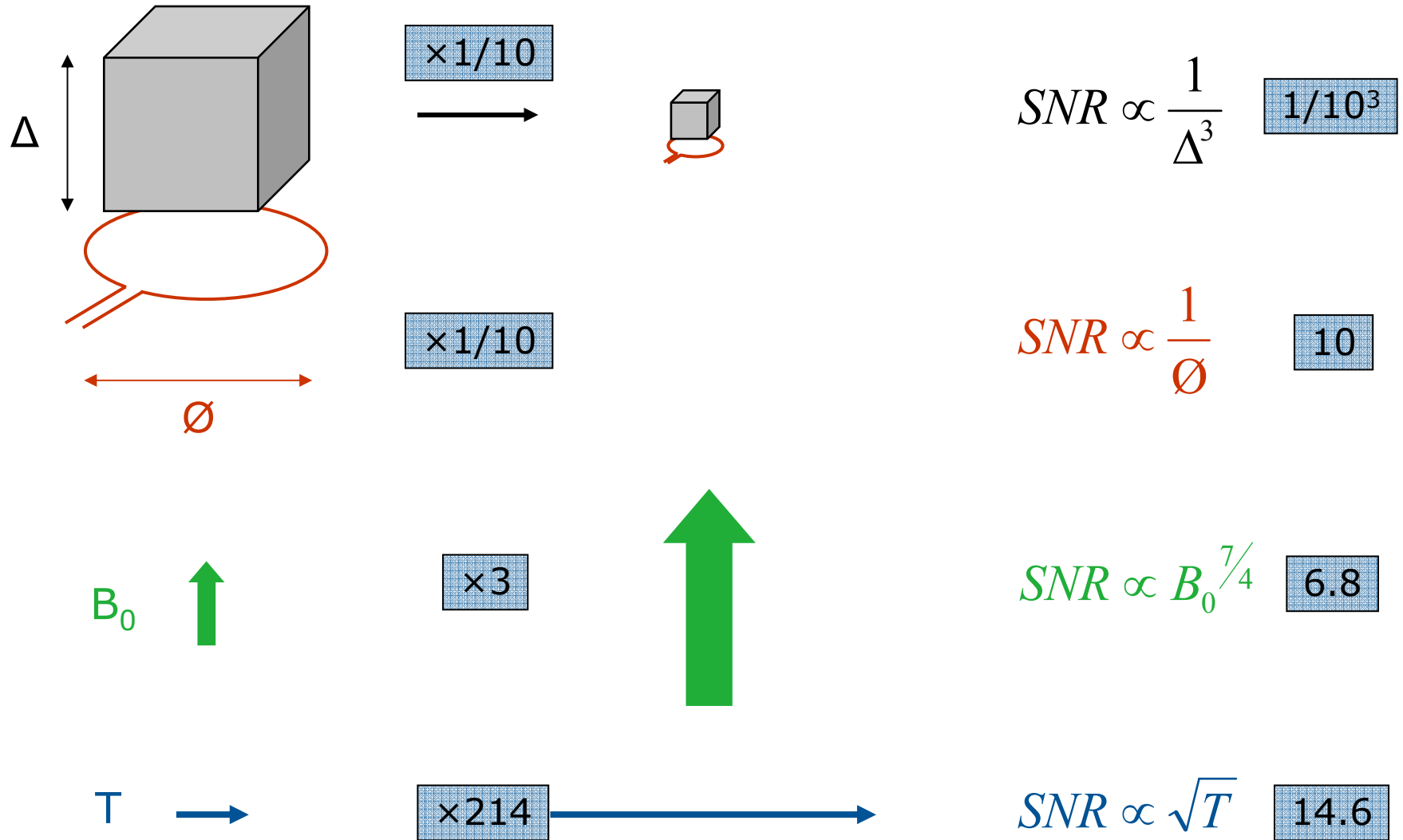
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Introduction

- Conventional MRI (inductive detection, gradient encoding)
- Target: cell layers
- Spatial resolution: 10 – 1 μm , 3D isotropic
- Limitations
 - SNR
 - Diffusion (cell fluids)
- Approaches to diffusion effects
 - Foe: Minimise
 - Friend: Utilise

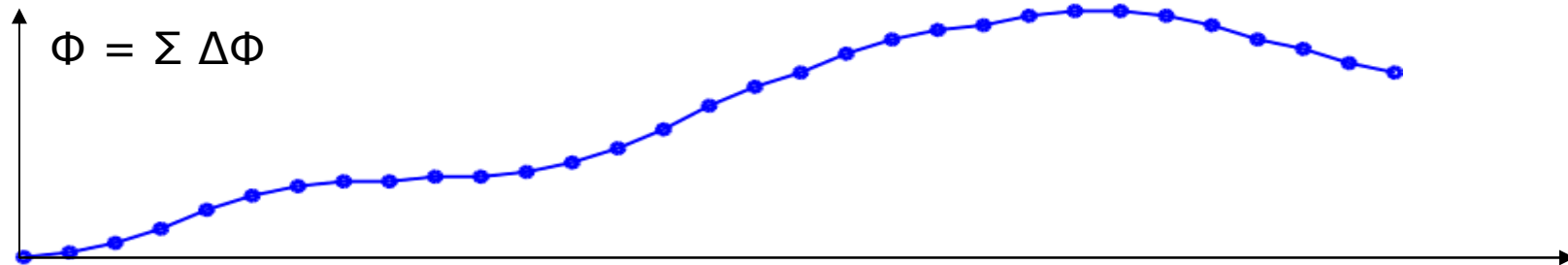
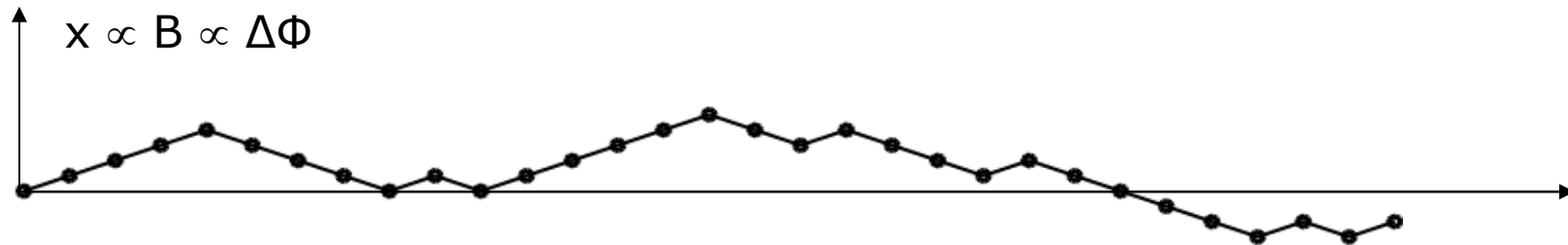
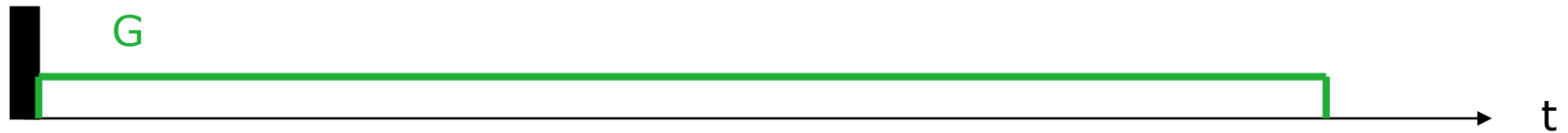
Signal-to-Noise



Molecular Diffusion

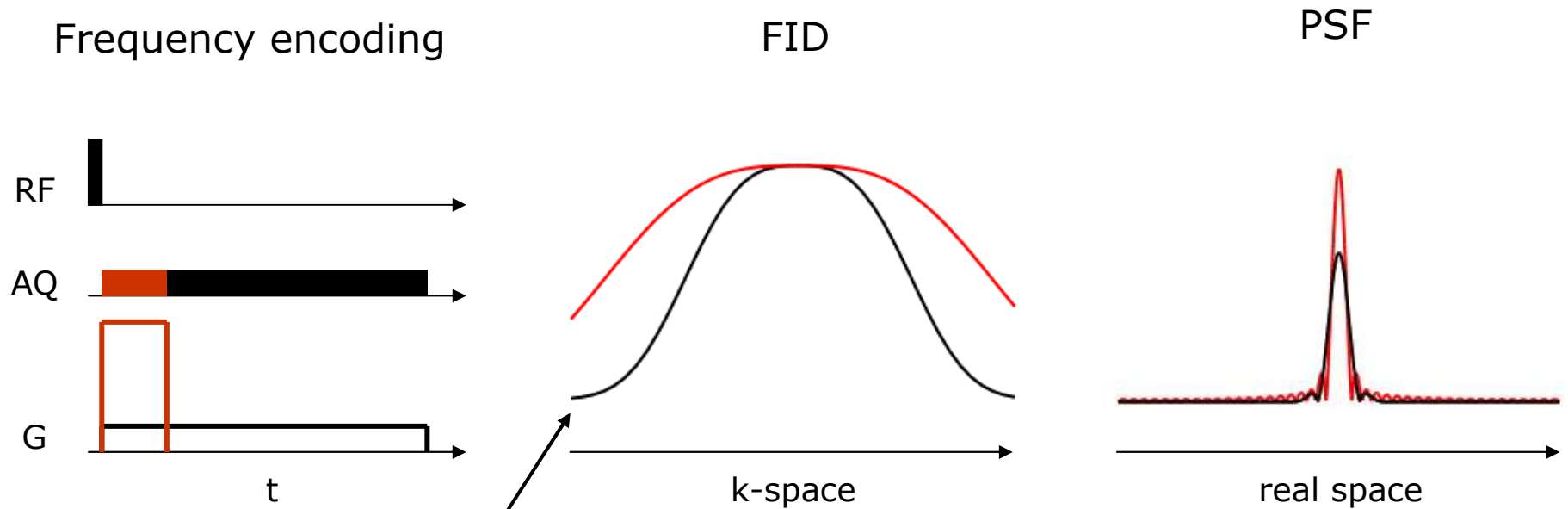
$$\Delta = O(\sqrt{Dt})$$

RF



Ensemble average: $S \propto \exp\left(-\frac{1}{3} D \gamma^2 G^2 t^3\right)$

Foe: Diffusion affects resolution and SNR



$$S \propto \exp\left(-\frac{\pi^3 D}{3\gamma G\Delta^3}\right)$$

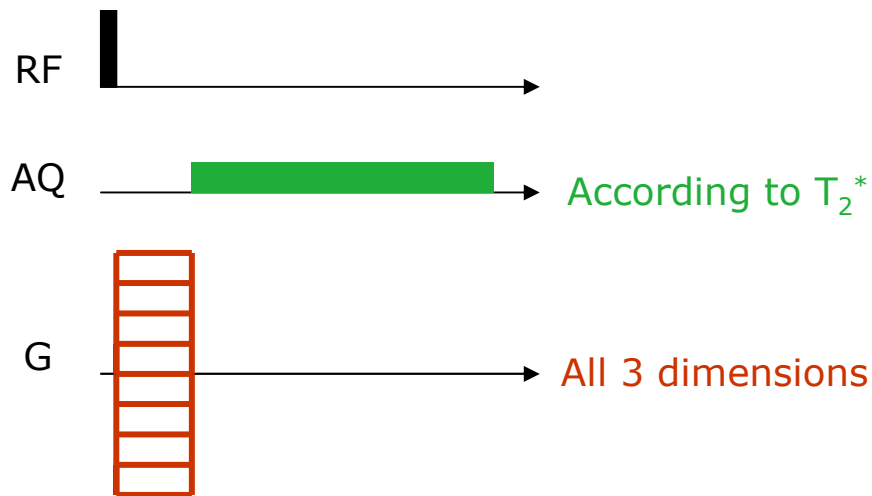
$$SNR \propto \sqrt{AQ} \propto \frac{1}{\sqrt{G}}$$

→ resolution versus SNR loss

Constant Time Imaging (CTI)

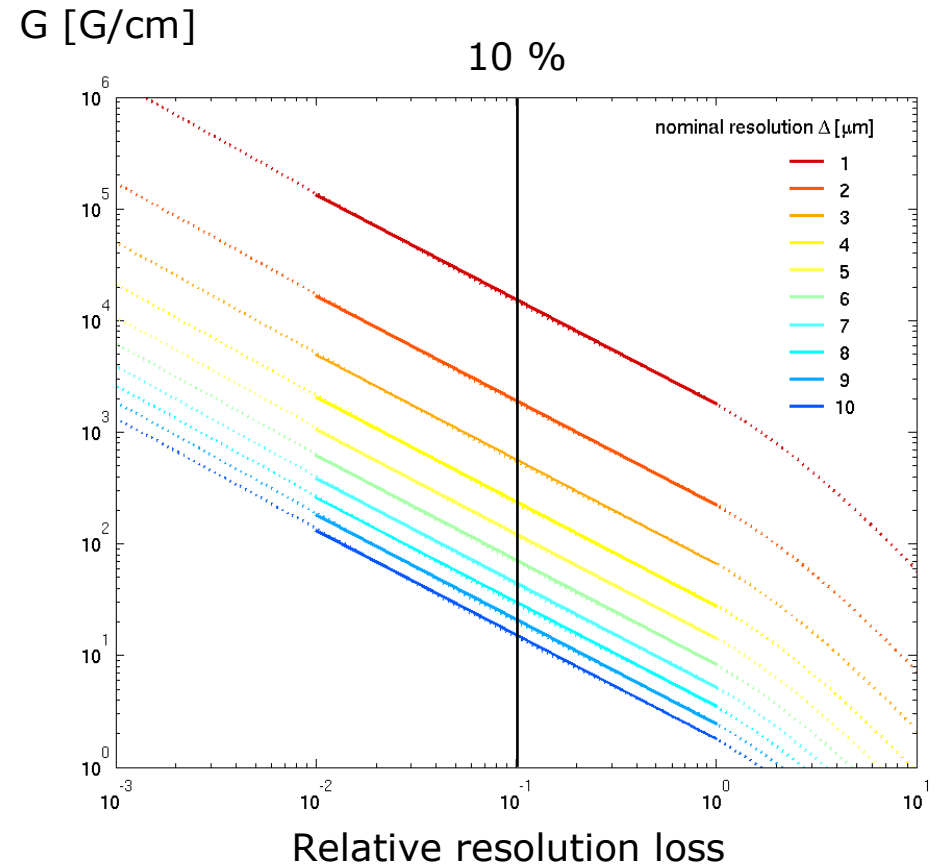
S. Choi, X. W. Tang, D. G. Cory,
Int J Imaging Syst Technol 8, 263 (1997)

Phase encoding



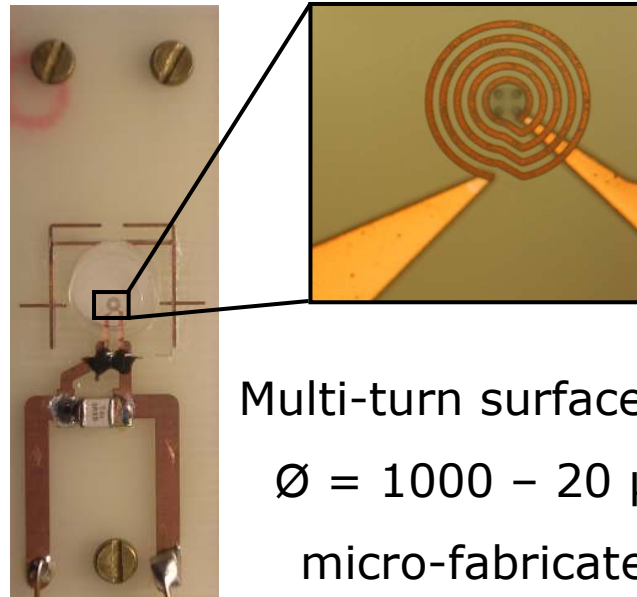
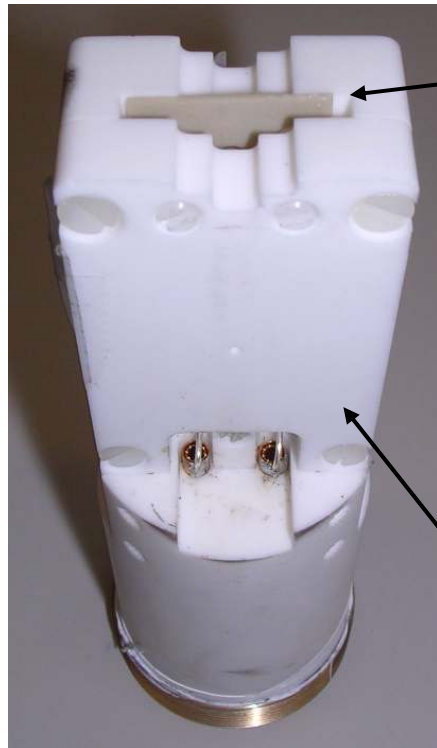
CTI with large G:

- No resolution loss
- No SNR loss
- Robust against B0 off-resonance



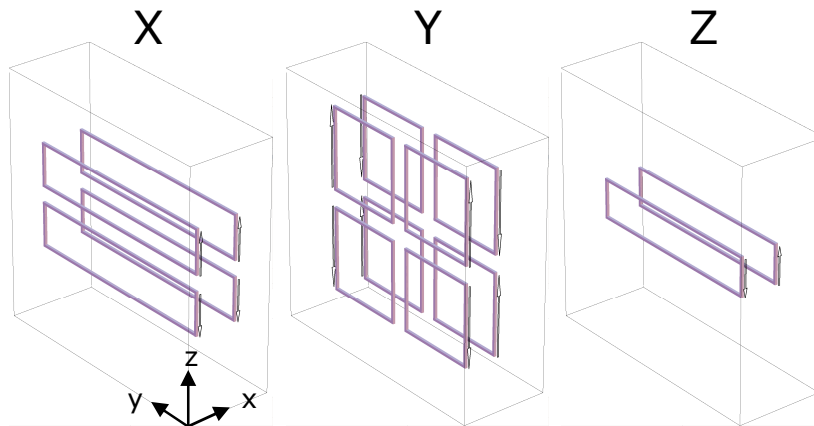
Dedicated Planar Probe Design

$B_0 = 7.0 / 18.8 \text{ T}$

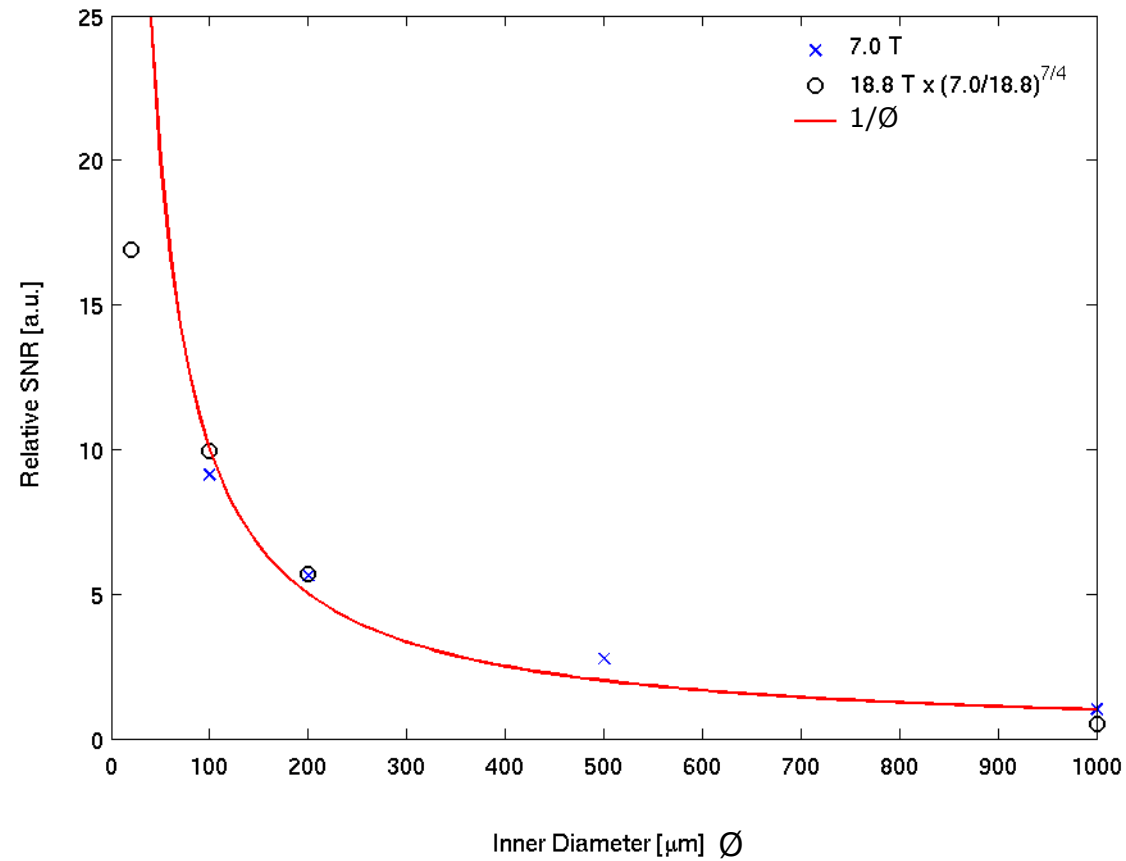


Multi-turn surface coil
 $\varnothing = 1000 - 20 \mu\text{m}$
micro-fabricated

Planar gradient
6500 G/cm @ 60 A
Range $\approx 1 \text{ mm}$



SNR versus \emptyset and B_0

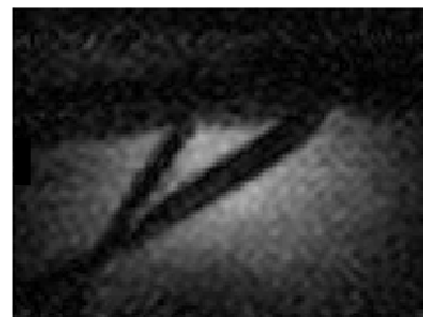
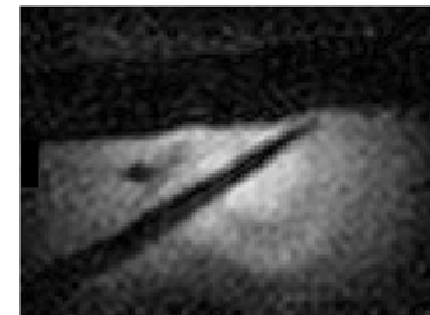
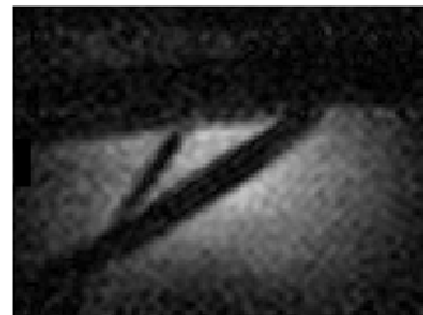
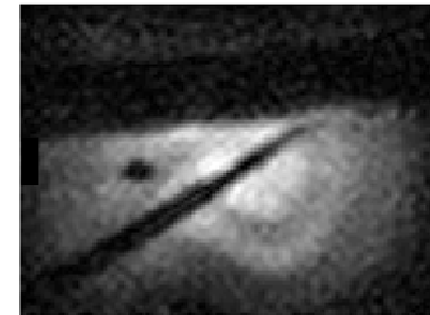
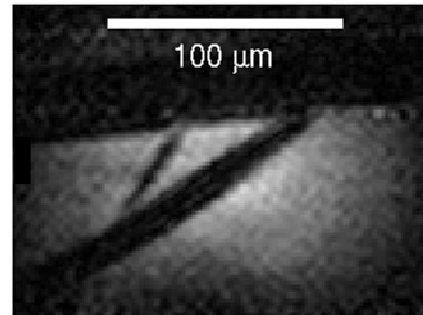


$$SNR \propto \frac{1}{\emptyset} B_0^{7/4} \quad \sim \text{skin depth regime}$$

MRI with 3.0 μm isotropic resolution

glass fibres $\text{\O} \approx 15 \mu\text{m}$
in doped water

measurement time 58 h

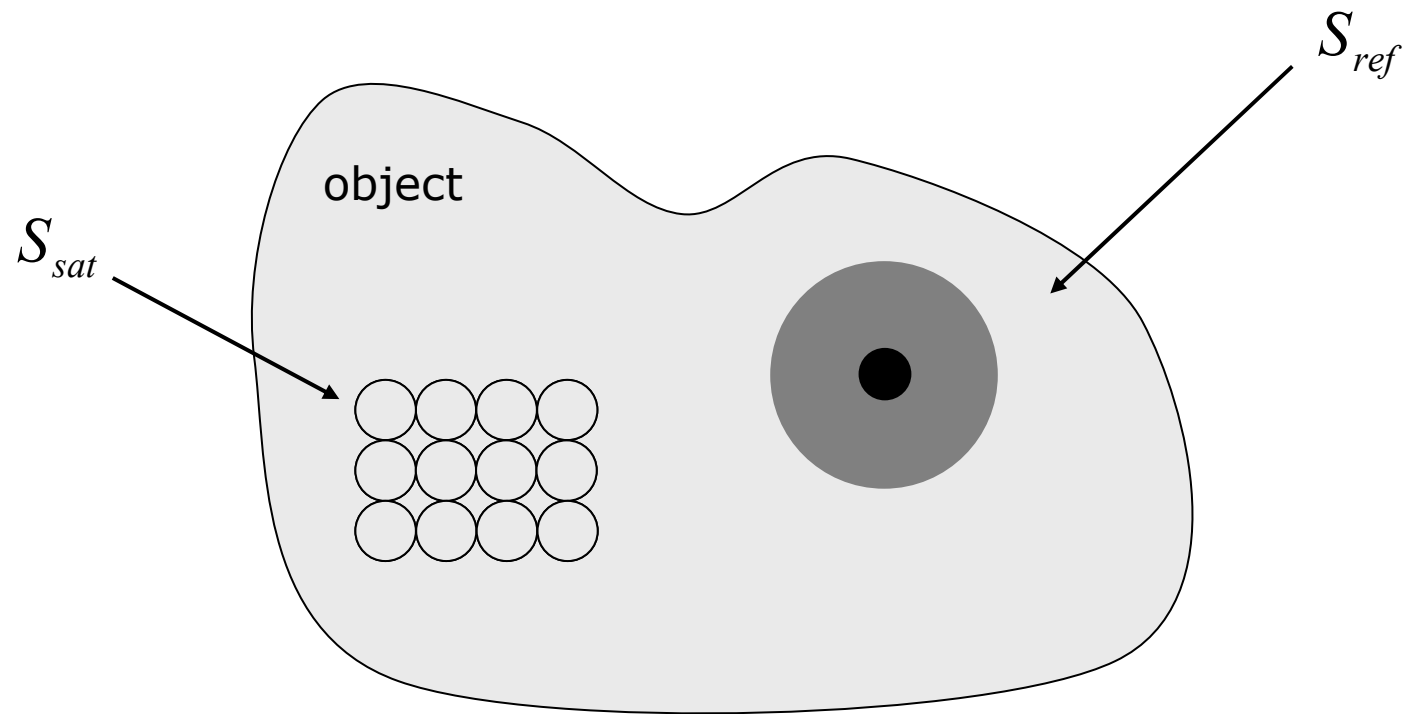


Foe: Conclusion

- CTI: resolution loss due to diffusion suppressed without SNR loss
 - Dedicated hardware: resolution of 3 μm within 58 h can be achieved
 - Some improvements possible by further optimisation (B_0 , RF coil)
 - **But: no considerable improvements are expected on this conventional path**
 - **Hence: become friends with diffusion**
-

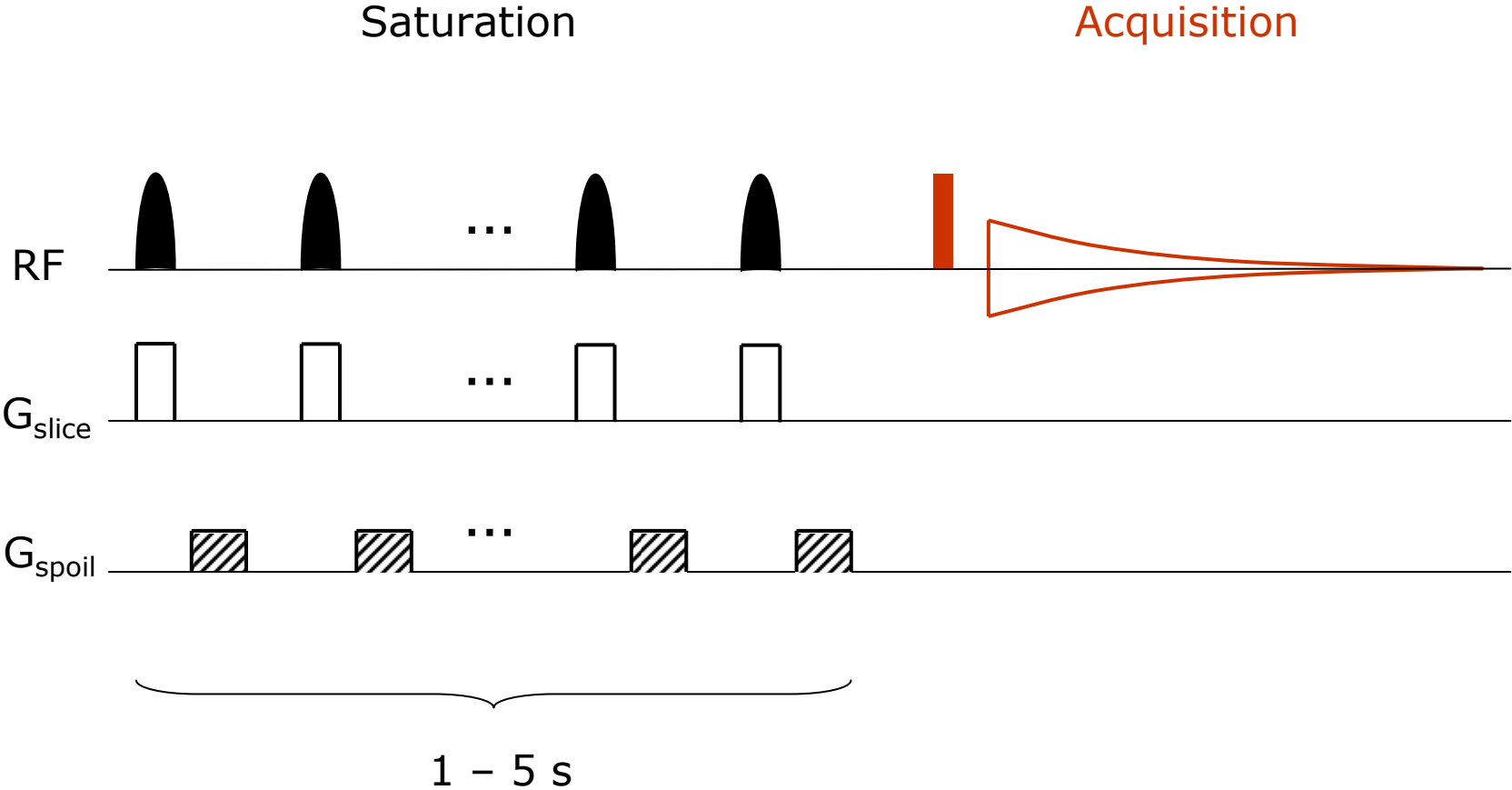
Friend: DESIRE Diffusion Enhancement of Signal and REsolution

real-space, non-Fourier approach



$$I(r) \propto S_{ref} - S_{sat}(r)$$

1D Acquisition Scheme



Upper Limit of SNR Gain

$$\left. \begin{array}{l} V = \text{object volume} \\ \Delta = \text{voxel volume} \end{array} \right\} N = V / \Delta = \# \text{ voxels}$$

$$\frac{SNR_{DESIRE}}{SNR_{Fourier}} = \frac{N}{\sqrt{N}}$$

assume complete saturation

acquisition steps

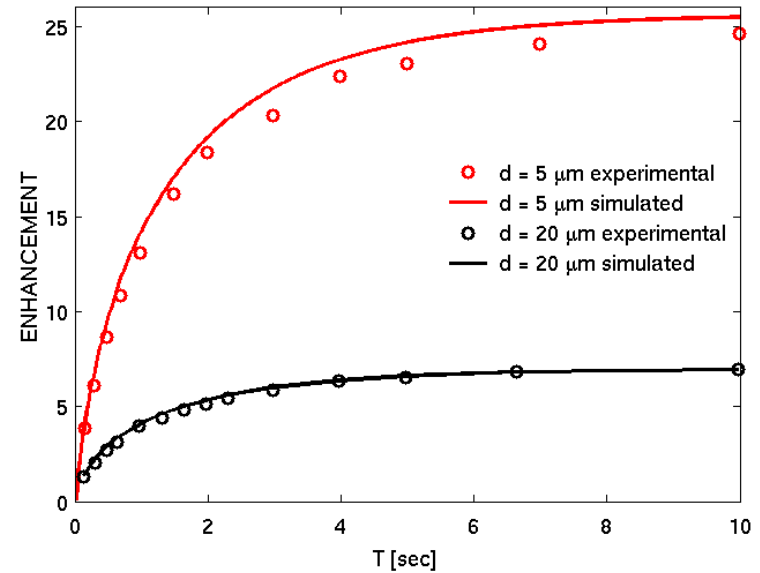
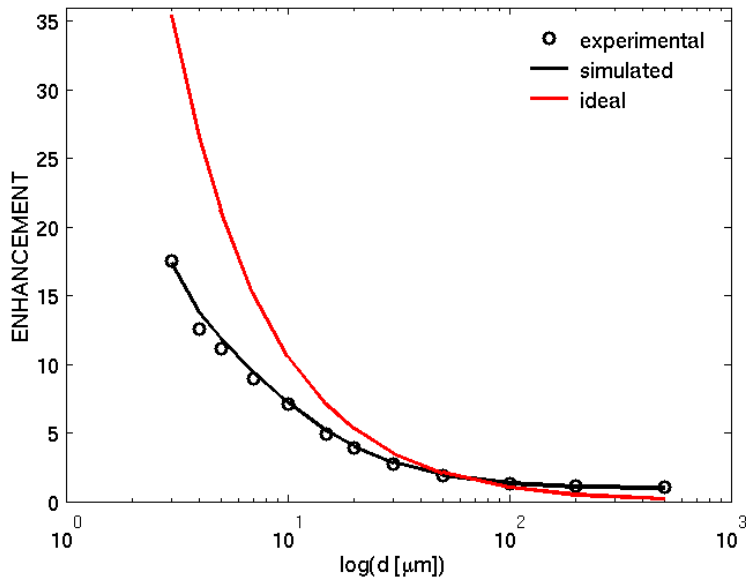
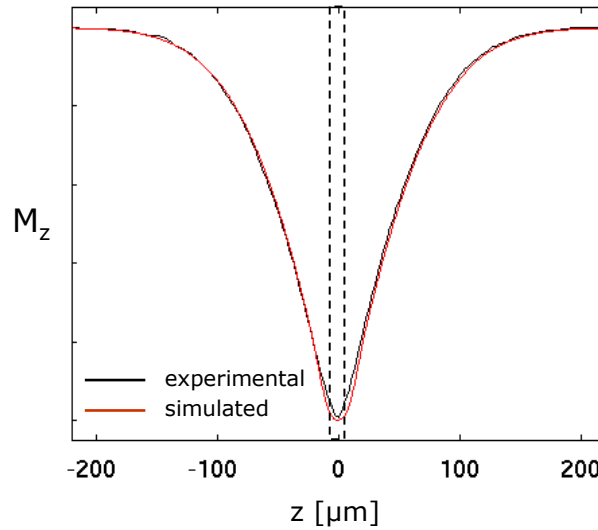
constant volume

Example: $N = 64^3$, SNR gain = 8^3 , time saving = 8^6

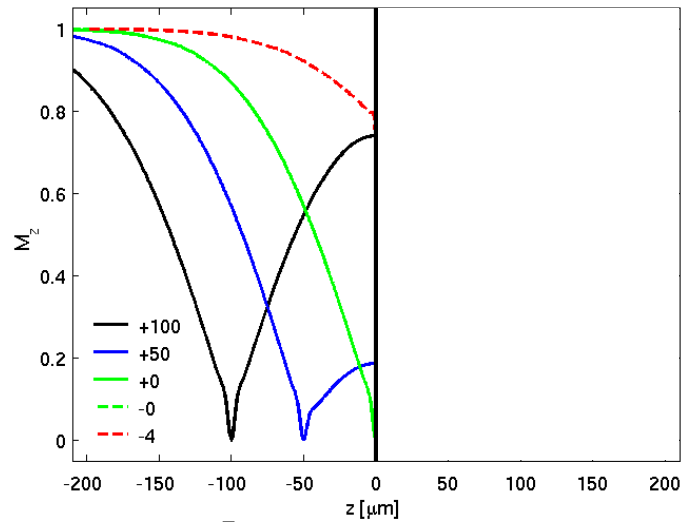
Experimental 1D Results

M. Weiger, J Magn Reson 190, 95 (2008)

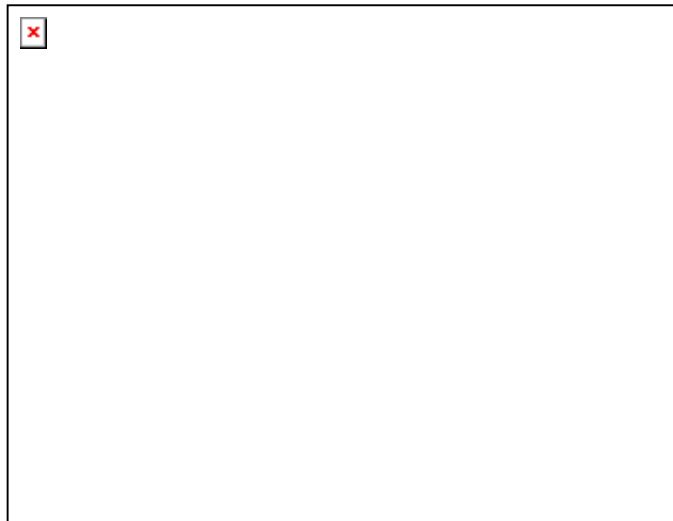
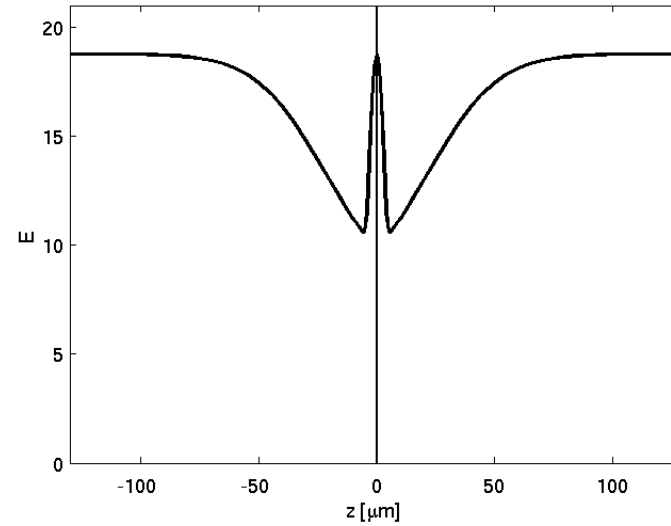
Simulations:
Bloch-Torrey



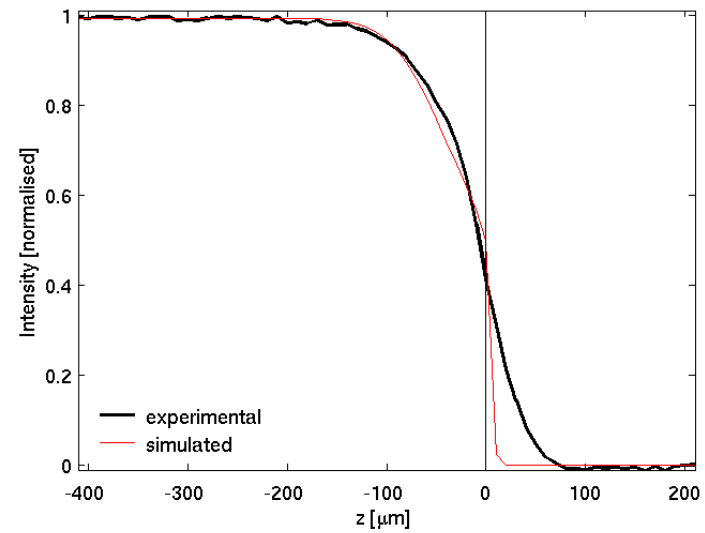
Restricted Diffusion



Signal peak at barrier position



Signal depends on D and compartment size



1D DESIRE image

Friend: Discussion

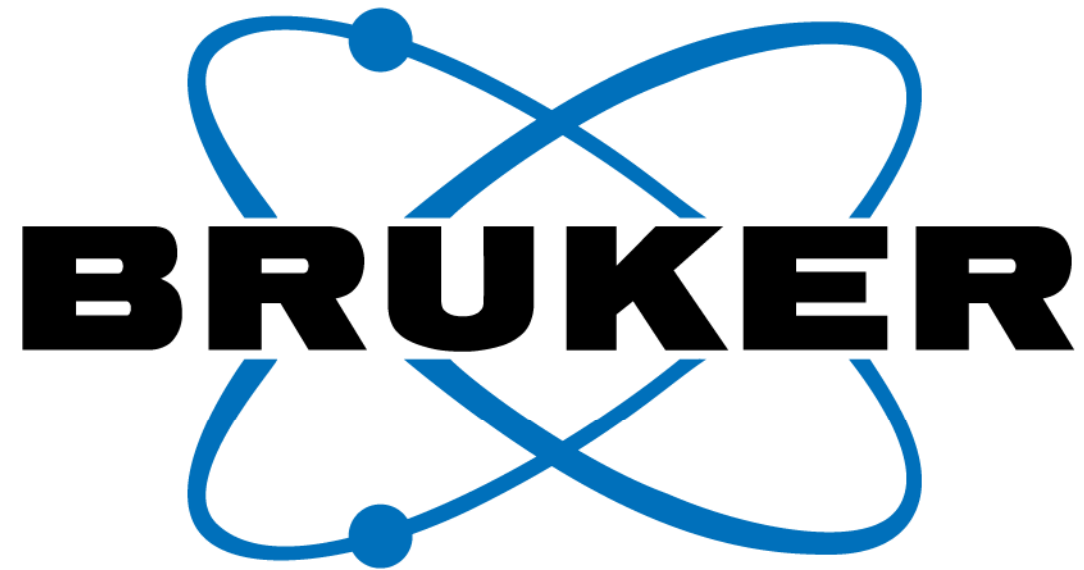
- DESIRE principle promises largely increased SNR
- Contrast is strongly diffusion-weighted
 - Contains a lot of unique information
 - Interpretation is not trivial
- **Various experimental problems**
 - 3D saturation pulse
 - Signal dynamics
 - Repetition time
- **Path is demanding but probably worth to go**



Acknowledgements

- Michael Fey principle investigator
- Daniel Schmidig RF coils
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- Franck Vincent RF coils
- Schimun Denoth gradient coil
- Michael Schenkel digital receiver
- Yi Zeng intern DESIRE





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